Grimes Parks & Recreation Department

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Grades 3-4 Grimes Rec Basketball League Rules

- 1. Scorekeepers, Facility Supervisor, and Officials staffed by the Grimes Parks and Rec. Dept. will be on hand to supervise program.
- 2. 9-Foot Baskets and 28.5 sized Basketballs are used and located at the schools.
- 3. Half Court, Man-to-Man Defense Only. No zone defense is allowed.
- 4. Play defense with your feet- No reaching in. Can only take ball away in the lane.
- 5. Game consists of two 20-minute halves with a three minute halftime. Running Clock. The clock stops during the last minute of the second half only and during time-outs/injuries unless score is more than 15 point spread. No stalling.
- 6. No Double Teaming unless in the lane. Refs are to call this.
- 7. Everyone plays the same amount of time. No 3-point goals are counted.
- 8. Free throw line is approx. 12 feet. On the 7th team foul, shoot 1-1 free throws. On 10th team foul, shoot 2. Players can foul out at 5 fouls. <u>Ball is checked up top</u> on all other fouls instead of baseline.
- 9. Jump ball starts the game, alternate possession after.
- 10. Two timeouts allowed per half (approx. 30 seconds).
- 11. Please make sure all players and coaches shake hands after the game is over.
- 12. Score will be kept. If a game becomes lobsided (more than 20-point lead), the scorekeeper will stop keeping score but will continue to keep score on their own paper in case game becomes less than 20 points again.
- 13. Two-minute OT, 2nd OT is one-minute. Clock will stop on dead balls with one minute or less. One more timeout is given for each team.

SPORTSMANSHIP IS STRESSED AMONG PLAYERS, COACHES AND FANS.